

# Code-based Cryptography

a Hands-On Introduction

Daniel Loebenberger

<daniel\_loebenberger@genua.de>

Ηράκλειο, September 27, 2018



## Post-Quantum Cryptography

Various flavours:

- Lattice-based cryptography
- Hash-based cryptography
- Code-based cryptography
- Further techniques (e.g. multivariate, isogeny-based, ...)



## Post-Quantum Cryptography

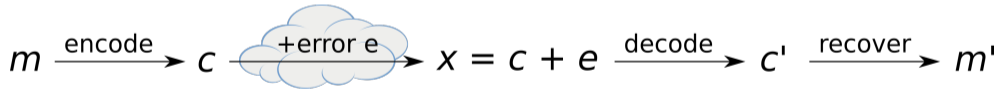
Various flavours:

- Lattice-based cryptography
- Hash-based cryptography
- Code-based cryptography
- Further techniques (e.g. multivariate, isogeny-based, ...)



## Coding theory

- Dating back to Claude Shannon in 1948
- Goal is to protect a message sent over a noisy channel
- Typically, this is achieved by adding redundancy



## Public key Cryptography

We need to specify three algorithms:

- Key Generation: Create a private and a public key
- Encryption of a message *using the public key*
- Decryption of a ciphertext *using the private key*



Security: It is not possible to decrypt a ciphertext without the private key.



## Content

- Linear Codes
- Classic McEliece
- Optimizations
- Conclusion



# Content

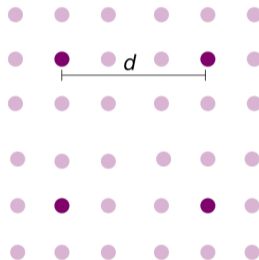
- Linear Codes
- Classic McEliece
- Optimizations
- Conclusion



## Basic Definitions

### Definition (Linear Code)

A *linear*  $(n, k, d)$ -code  $\mathcal{C}$  over a finite field  $\mathbb{F}$  is a  $k$ -dimensional subspace of the vector space  $\mathbb{F}^n$  with *minimum distance*  $d = \min_{x \neq y \in \mathcal{C}} \text{dist}(x, y)$ , where  $\text{dist}$  is the *Hamming-distance*.





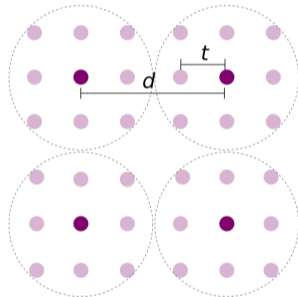
## Basic Definitions

### Definition (Linear Code)

A linear  $(n, k, d)$ -code  $\mathcal{C}$  over a finite field  $\mathbb{F}$  is a  $k$ -dimensional subspace of the vector space  $\mathbb{F}^n$  with minimum distance  $d = \min_{x \neq y \in \mathcal{C}} \text{dist}(x, y)$ , where  $\text{dist}$  is the Hamming-distance.

### Theorem

A linear  $(n, k, d)$ -code can correct up to  $t = \lfloor \frac{d-1}{2} \rfloor$  errors.



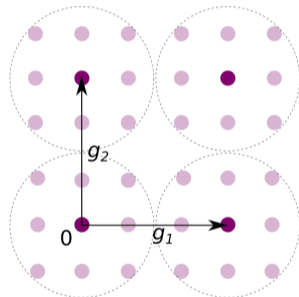
## Basic Definitions

### Definition (Generator Matrix)

The matrix  $G \in \mathbb{F}^{k \times n}$  is a *generator matrix* for the  $(n, k, d)$ -code  $\mathcal{C}$  if  $\mathcal{C} = \langle G \rangle$ , i.e. the rows of  $G$  span  $\mathcal{C}$ .

### Definition (Encoding)

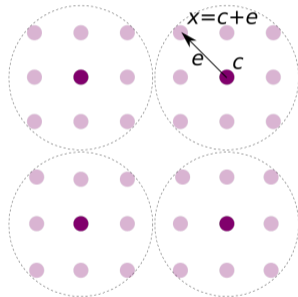
For a message  $m \in \mathbb{F}^k$ , define its *encoding* as  $c = mG \in \mathbb{F}^n$ .



## Basic Definitions

### Problem (Decoding problem)

Given  $x \in \mathbb{F}^n$  find  $c \in \mathcal{C}$ , where  $\text{dist}(x, c)$  is minimal. If  $x = c + e$  and  $e$  is a vector of weight at most  $t$  then  $x$  is uniquely determined.



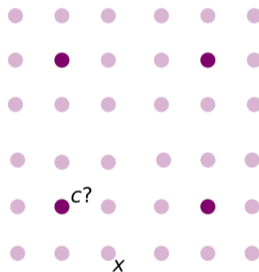
## Basic Definitions

### Problem (Decoding problem)

Given  $x \in \mathbb{F}^n$  find  $c \in \mathcal{C}$ , where  $\text{dist}(x, c)$  is minimal. If  $x = c + e$  and  $e$  is a vector of weight at most  $t$  then  $x$  is uniquely determined.

### Theorem

The (general) decoding problem is  $\mathcal{NP}$ -hard.



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$$H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$

$$m = [0 \ 1 \ 0 \ 1] \implies c = mG =$$



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$

$$m = [0 \ 1 \ 0 \ 1] \implies c = mG = [0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0]$$

$$cH^t =$$





## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$

$$m = [0 \ 1 \ 0 \ 1] \implies c = mG = [0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0]$$

$$cH^t = 0, \text{ i.e. } c \in \mathcal{C}$$



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$

$$m = [0 \ 1 \ 0 \ 1] \implies c = mG = [0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0]$$

$$cH^t = 0, \text{ i.e. } c \in \mathcal{C}$$

$$\text{One-bit error } e = [0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0] \implies x = c + e =$$



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$

$$m = [0 \ 1 \ 0 \ 1] \implies c = mG = [0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0]$$

$$cH^t = 0, \text{ i.e. } c \in \mathcal{C}$$

$$\text{One-bit error } e = [0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0] \implies x = c + e = [0 \ 1 \ 0 \ 0 \ 1 \ 1 \ 0]$$



## Encoding/Decoding: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$G \in \mathbb{F}_2^{4 \times 7}$  generator matrix for code  $\mathcal{C}$ ,  $H \in \mathbb{F}_2^{3 \times 7}$  parity check matrix:  $GH^t = 0$

$$m = [0 \ 1 \ 0 \ 1] \implies c = mG = [0 \ 1 \ 0 \ 1 \ 1 \ 1 \ 0]$$

$$cH^t = 0, \text{ i.e. } c \in \mathcal{C}$$

One-bit error  $e = [0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0] \implies x = c + e = [0 \ 1 \ 0 \ 0 \ 1 \ 1 \ 0]$

$$\text{Then: } xH^t = cH^t + eH^t = eH^t = [1 \ 0 \ 1]$$

Decoding idea: run over all possible errors  $e$ , compute  $eH^t$  and compare to  $xH^t$ .

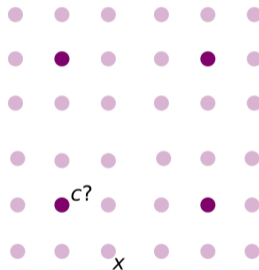
# Content

- Linear Codes
- **Classic McEliece**
- Optimizations
- Conclusion



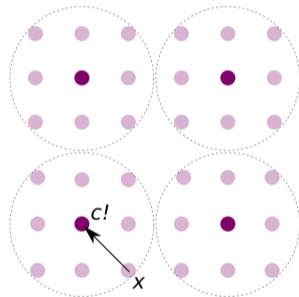
## Basic idea

- The general decoding problem is a hard problem



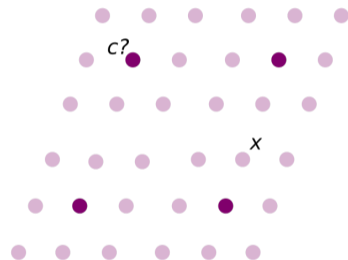
## Basic idea

- The general decoding problem is a hard problem
- However, there are certain codes with efficient decoding
- One example are binary Goppa codes



## Basic idea

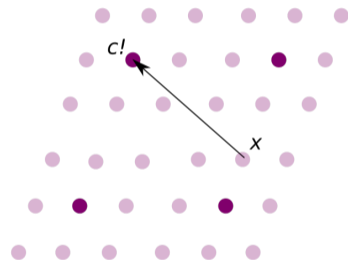
- The general decoding problem is a hard problem
- However, there are certain codes with efficient decoding
- One example are binary Goppa codes
- “Disguise” such a code





## Basic idea

- The general decoding problem is a hard problem
- However, there are certain codes with efficient decoding
- One example are binary Goppa codes
- “Disguise” such a code
- Use this information as a trapdoor!



## Specification (I)

### Key Generation

- Secret generator matrix  $G \in \mathbb{F}_2^{k \times n}$  of an easily decodeable  $(n, k, d)$ -code  $\mathcal{C} = \langle G \rangle$
- Secret random invertible matrix  $S \in \mathbb{F}_2^{k \times k}$
- Secret random permutation matrix  $P \in \mathbb{F}_2^{n \times n}$

Compute public  $G' = SGP$ .



## Specification (I)

### Key Generation

- Secret generator matrix  $G \in \mathbb{F}_2^{k \times n}$  of an easily decodeable  $(n, k, d)$ -code  $\mathcal{C} = \langle G \rangle$
- Secret random invertible matrix  $S \in \mathbb{F}_2^{k \times k}$
- Secret random permutation matrix  $P \in \mathbb{F}_2^{n \times n}$

Compute public  $G' = SGP$ .

Heuristically, the matrix  $G'$  behaves like a uniformly selected matrix,  
i.e.  $\mathcal{C}' = \langle G' \rangle$  is hard to decode.



## Specification (II)

Encryption of  $m \in \mathbb{F}_2^k$

- Choose  $e \in \mathbb{F}_2^n$  of weight  $t$
- return  $x = mG' + e$



## Specification (II)

### Encryption of $m \in \mathbb{F}_2^k$

- Choose  $e \in \mathbb{F}_2^n$  of weight  $t$
- return  $x = mG' + e$

### Decryption of $x \in \mathbb{F}_2^n$

- Compute  $y = xP^{-1} = (mS)G + eP^{-1}$
- Decode  $y$ , obtaining  $(mS)G$
- Recover  $m' = mS$
- return  $m = m'S^{-1}$



## Specification (II)

### Encryption of $m \in \mathbb{F}_2^k$

- Choose  $e \in \mathbb{F}_2^n$  of weight  $t$
- return  $x = mG' + e$

### Decryption of $x \in \mathbb{F}_2^n$

- Compute  $y = xP^{-1} = (mS)G + eP^{-1}$
- Decode  $y$ , obtaining  $(mS)G$
- Recover  $m' = mS$
- return  $m = m'S^{-1}$

Both operations are comparatively efficient!



## Encryption: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$$S = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$



## Encryption: Example

$$\text{Public } G' = SGP = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$





## Encryption: Example

$$\text{Public } G' = SGP = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

$$\text{Message } m = [0 \ 1 \ 0 \ 1] \implies c = mG' = [1 \ 0 \ 1 \ 1 \ 0 \ 1 \ 0]$$

$$\text{One-bit error } e = [0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0] \implies x = c + e = [1 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0]$$



## Decryption: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$$S = \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$



## Decryption: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

$$S^{-1} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix}$$

$$P^{-1} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$



## Decryption: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad S^{-1} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix} \quad P^{-1} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

Receive  $x = [1 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0]$ , compute  $y = xP^{-1} = [0 \ 0 \ 0 \ 0 \ 1 \ 1 \ 1]$



## Decryption: Example

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \quad S^{-1} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix} \quad P^{-1} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

Receive  $x = [1 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0]$ , compute  $y = xP^{-1} = [0 \ 0 \ 0 \ 0 \ 1 \ 1 \ 1]$

Use decoding algorithm for  $G$ , giving message  $m' = mS = [0 \ 0 \ 1 \ 0]$

$$m'S^{-1} = m = [0 \ 1 \ 0 \ 1]$$



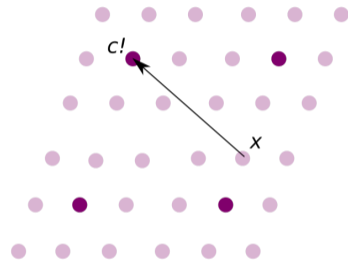
## Security (classical)

### McEliece Problem

Given a McEliece public key  $G' \in \mathbb{F}_2^{k \times n}$  and a ciphertext  $x \in \mathbb{F}_2^n$ , find (the unique)  $m \in \mathbb{F}_2^k$ , s.t.  $\text{dist}(mG', x) = t$

### Fact

*If you can solve the general decoding problem, then you can solve the McEliece problem.*



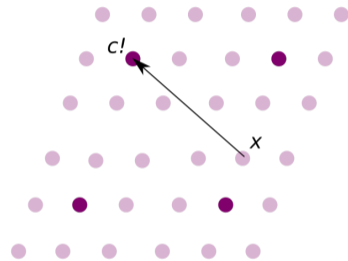
## Security (classical)

### McEliece Problem

Given a McEliece public key  $G' \in \mathbb{F}_2^{k \times n}$  and a ciphertext  $x \in \mathbb{F}_2^n$ , find (the unique)  $m \in \mathbb{F}_2^k$ , s.t.  $\text{dist}(mG', x) = t$

### Fact

*If you can solve the general decoding problem, then you can solve the McEliece problem.*



However, the converse is not true, since  $\mathcal{C}' = \langle G' \rangle$  is *not* a random code, but a disguised binary Goppa code!



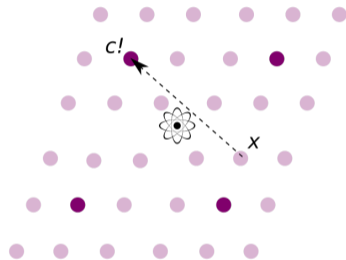
## Security (post-quantum)

### Grover's algorithm

A quantum-computer can search an unordered set of size  $l$  in time  $\mathcal{O}(\sqrt{l})$ .

### Theorem

*One can apply Grover's algorithm to solve the general decoding problem. This gives (roughly) a quadratic speedup.*





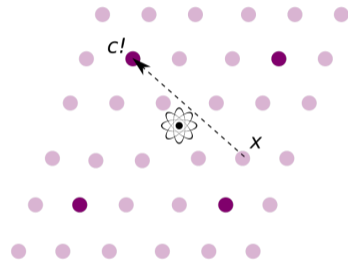
## Security (post-quantum)

### Grover's algorithm

A quantum-computer can search an unordered set of size  $I$  in time  $\mathcal{O}(\sqrt{I})$ .

### Theorem

*One can apply Grover's algorithm to solve the general decoding problem. This gives (roughly) a quadratic speedup.*



Runtime still exponential! Wide believe: This is all of the speedup a quantum-computer provides.



## Parameter Sets

From the NIST proposal by Bernstein et al., Nov 2017:

**kem/mceliece6960119**

$k = 5413, n = 6960, t = 119$

**kem/mceliece8192128**

$k = 6528, n = 8192, t = 128$



## Parameter Sets

From the NIST proposal by Bernstein et al., Nov 2017:

**kem/mceliece6960119**

$k = 5413, n = 6960, t = 119$

Approximate parameter sizes:

Plaintext: 677B, ciphertext: 870B

Public key: 4.5MB, secret key: 13.75MB

**kem/mceliece8192128**

$k = 6528, n = 8192, t = 128$

Approximate parameter sizes:

Plaintext: 870B, ciphertext: 1024B

Public key: 6.4MB, secret key: 19.45MB



## Parameter Sets

From the NIST proposal by Bernstein et al., Nov 2017:

**kem/mceliece6960119**

$k = 5413, n = 6960, t = 119$

Approximate parameter sizes:

Plaintext: 677B, ciphertext: 870B

Public key: 4.5MB, secret key: 13.75MB

**kem/mceliece8192128**

$k = 6528, n = 8192, t = 128$

Approximate parameter sizes:

Plaintext: 870B, ciphertext: 1024B

Public key: 6.4MB, secret key: 19.45MB

Expectedly, both parameter sets fulfill the NIST requirements for an IND-CCA2 KEM, category 5, i.e. a security level of 256 bit.



## McEliece: Conclusion

The security of the McEliece cryptosystem is convincing.  
It comes, however, at the cost of large key-sizes.



## Content

- Linear Codes
- Classic McEliece
- **Optimizations**
- Conclusion



## Reducing the Key-Sizes

Optimization possibilities not affecting security:

- If  $k > n - k$ , rewrite using the parity check matrix  $H \in \mathbb{F}_2^{(n-k) \times n}$

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \implies H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$



## Reducing the Key-Sizes

Optimization possibilities not affecting security:

- If  $k > n - k$ , rewrite using the parity check matrix  $H \in \mathbb{F}_2^{(n-k) \times n}$

$$G = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \implies H = \begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

- Store the permutation  $P$  in tuple representation!

$$P = \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \implies P = (7, 2, 6, 3, 1, 5, 4)$$





## Reducing the Key-Sizes: Effect

**kem/mceliece6960119**

$k = 5413, n = 6960, t = 119$

Public key: 4.5MB  $\Rightarrow$  1.3MB

Secret key: 13.75MB  $\Rightarrow$  4.8MB

**kem/mceliece8192128**

$k = 6528, n = 8192, t = 128$

Public key: 6.4MB  $\Rightarrow$  1.6MB

Secret key: 19.45MB  $\Rightarrow$  6.7MB



## Reducing the Key-Sizes: Effect

**kem/mceliece6960119**

$k = 5413, n = 6960, t = 119$

Public key: 4.5MB  $\Rightarrow$  1.3MB

Secret key: 13.75MB  $\Rightarrow$  4.8MB

**kem/mceliece8192128**

$k = 6528, n = 8192, t = 128$

Public key: 6.4MB  $\Rightarrow$  1.6MB

Secret key: 19.45MB  $\Rightarrow$  6.7MB

Even more reductions possible, c.f. NIST submission on classic McEliece!



## The Code-Based NIST Submissions

- BIG QUAKE
- BIKE
- Classic McEliece
- DAGS
- Edon-K (withdrawn)
- HQC
- LAKE
- LEDAkem
- LEDApkc
- Lepton
- LOCKER
- McNie
- NTS-KEM
- Ouroboros-R
- pqsigRM
- QC-MDPC KEM
- RaCoSS
- Ramstake;
- RankSign (withdrawn)
- RLCE-KEM
- RQC



## The Code-Based NIST Submissions

- QC-MDPC codes
- Binary Goppa codes
- Quasi-Cyclic codes
- BCH codes
- Rank Metric codes
- Rank Quasi-Cyclic codes
- Random Linear codes
- QC-LDPC codes
- Quasi-Dyadic Gen. Srivastava codes
- LRPC codes
- Ideal-LRPC codes
- Punctured Reed-Muller codes
- Quasi-cyclic Goppa codes



## Security Considerations

- Several good proposals
- Most aim on the goal of having much smaller key-sizes
- Security based on the problem of decoding special codes
- Further cryptanalysis necessary!



## Security Considerations

- Several good proposals
- Most aim on the goal of having much smaller key-sizes
- Security based on the problem of decoding special codes
- Further cryptanalysis necessary!



We live in exciting times :-)



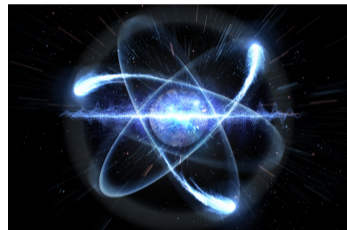
# Content

- Linear Codes
- Classic McEliece
- Optimizations
- **Conclusion**



## Summary

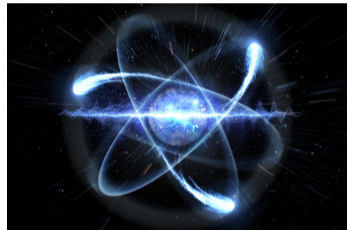
- McEliece is well studied and appears to be secure...
- ...even in a post-quantum setting
- This comes at cost of large key-sizes





## Summary

- McEliece is well studied and appears to be secure...
- ...even in a post-quantum setting
- This comes at cost of large key-sizes
- Most NIST submissions try to address this issue by using special classes of codes
- Their decoding problem is much less analyzed



The study of this tradeoff will probably continue over the next years.



Further questions?

